# Self-Supervised Learning w/ Recurrent Neural Nets 

CSCI 601 471/671<br>NLP: Self-Supervised Models<br>https://self-supervised.cs.jhu.edu/sp2023/

WOHNS HOPKINS

## Logistics Update

- $\mathrm{HW}_{3}$ grading is done.
- $\mathrm{HW}_{5}$ is released.
- Please be careful about the academic honesty code of the class.
- We will taper off HW s as we get closer to the end of the semester.
- We will have less HW than we expected (probably 8 HW ).
- This should give you time to focus on your final projects - Project details coming soon!


## Recap: Recurrent Neural Networks

- Repeated use of a finite model
Output layer


## Recap: Encoder-Decoder Architectures

- It is useful to think of generative models as two sub-models.
"The cat sat on the [MASK]"



## Recap: Encoder-Decoder Architectures



## Sequence-to-Sequence (seq2seq)



## Sequence-to-Sequence (seq2seq)

The final hidden state of the encoder RNN is the initial state of the decoder RNN


ENCODER RNN

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ENCODERRNN

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## Recap: Extending RNNs to Both Directions

- An RNN limitation: Hidden variables capture only one side of the context.
- Solution: Bi-Directional RNNs


RNN


Bi-directional RNN

$$
\begin{aligned}
& \text { Self-Supervised } \\
& \text { Learning w/ RNNs }
\end{aligned}
$$

## ELMo: First Major Self-Supervised LM

General idea: Goal is to get highly rich, contextualized embeddings (word tokeris)


Contextual representations, i.e., depend on the entire sentence in which a word is used.

## ELMo: First Major Self-Supervised LM

- Use both directions of context (bi-directional), with increasing abstractions (stacked)
- Two LSTMs in different directions - capture both directions



## ELMo: First Major Self-Supervised LM

- Linearly combine all abstract representations (hidden layers) and optimize w.r.t. a particular task (e.g., sentiment classification)



## ELMo: Some Details

- Train a forward LM and backward LMs
- Use 4096 dim hidden states
- Residual connections from the first to second layer
- Trained 10 epochs on 1B Word Benchmark
- Perplexity ~39



## ELMo Representations for Tasks

- Fine-tune classifiers using contextualized word representations extracted from ELMo.

$$
\text { out }=\operatorname{softmax}\left(W_{3} \cdot z_{2}\right)
$$

## ELMo: Evaluation

- SQuAD: question answering
- SNLI: textual entailment
- SRL: semantic role labeling
- Coref: coreference resolution
- NER: named entity recognition
- SST-5: sentiment analysis

The robot broke my mug with a wrench.

| breaker | thing broken | instrument |
| :---: | :---: | :---: |
| ARG0 | ARG1 | ARG2 |



Barack Obama nominated Hillary Rodham
Clinton as his secretary of state on Monday.
He chose her because she had foreign
affairs experience as a former First Lady.

## Experimental Results



The bank can guarantee deposits will eventually cover future tuition costs because it invests in adjustable-rate mortgage. securities.

| bank $^{1}$ Gloss: | a financial institution that accepts deposits and channels the <br> money into lending activities <br> "he cashed a check at the bank", "that bank holds the mortgage <br> on my home" |  |
| :--- | :--- | :--- |
| bank $^{2}$ | Gloss: <br> Examples: | sloping land (especially the slope beside a body of water) <br> "they pulled the canoe up on the bank", "he sat on the bank of <br> the river and watched the currents" |



First Layer > Second Layer


Second Layer > First Layer

Syntactic information is better represented at lower layers while semantic information is captured a higher layers

## Summary

- ELMo: Stacked Bi-directional LSTMs
- ELMo yielded incredibly good contextualized embeddings, which yielded SOTA results when applied to many NLP tasks.
- Main ELMo takeaway: given enough [unlabeled] training data, having tons of explicit connections between your vectors is useful - the system can determine how to best use context.


## Summary

- Recurrent Neural Networks
- A family of neural networks that allow architecture for inputs of variable length

- RNN-LM: LM based on RNNs
- A notable example: ELMo

- Cons:
- Sequential processing
- While in theory it maintain infinite history, in practice it suffers from long-range dependencies.

Atomic Units of Language

The cat sat on the mat.

## The cat sat on the mat.

words split based on white space?
BOS, The, cat, sat, on, the, mat, ., EOS
characters?
BOS, T, h, e, SPACE, c, a, t, SPACE, s, ...
bytes??!
011000010111000001110000011011000110010101100001 1110000011100000110110001100101011000010111000 ...

## The cat sat on the mat.

words split based on white space?

## BOS <br> Which one should we use as the atomic chara building blocks for modeling language?

bytes??!
011000010111000001110000011011000110010101100001 1110000011100000110110001100101011000010111000 ...

## Cost of Using Word Units

- What happens when we encounter a word at test time that we've never seen in our training data?
- Loquacious: Tending to talk a great deal; talkative.
- Omnishambles: A situation that has been mismanaged, due to blunders and miscalculations.
- COVID-19: was unseen until 2020!
- Aquire: incorrect spelling of "acquire"
- Acknowleadgement: incorrect spelling of "acknowledgement"
- What about relevant words?: "dog" vs "dogs"; "run" vs "running"
- With word level tokenization, we have no way of understanding an unseen word!
- Also, not all languages have spaces between words like English!


## Cost of Using Character Units

- What if we use characters?
- Pro: (1) small vocabulary, just the number of unique characters in the training data.
(2) fewer out-of-vocabulary tokens
- Cost: much longer input sequences As we discussed, modeling long-range dependences is challenging.

| a | $\rightarrow$ | 1 |
| ---: | :--- | :--- |
| b | $\rightarrow$ | 2 |
| c | $\rightarrow$ | 3 |
| d | $\rightarrow$ | 4 |
| e | $\rightarrow$ | 5 |
| f | $\rightarrow$ | 6 |
| g | $\rightarrow$ | 7 |
| $\ldots$ | $\rightarrow$ | $\ldots$ |
| 1 | $\rightarrow$ | 27 |
| 2 | $\rightarrow$ | 28 |
| 3 | $\rightarrow$ | 29 |
| $\ldots$ | $\rightarrow$ | $\ldots$ |
| $!$ | $\rightarrow$ | 37 |
| $\ldots$ |  | $\ldots$ |
| a | $\rightarrow$ | 256 |

```
    the }->\mathrm{ 1
    of }->\mathrm{ 2
    and }->\mathrm{ 3
    to }->
    in }->\mathrm{ 5
was }->\mathrm{ 6
    the }->
    is }->\quad
    for }->\quad
    as }->\quad1
    on }->1
    with }->\quad1
    that }->\quad1
malapropism }->\mathrm{ 170,000
```


## Subword Tokenization

- Breaks words into smaller units that are indicative of their morphological construction.
- Developed for machine translation (Sennrich et al. 2016)


## Unfriendly

## Un

friend


- Dominantly used in modern language models (BERT, T5, GPT, ...)
- Relies on a simple algorithm called byte pair encoding (Gage, 1994)
from transformers import AutoTokenizer

```
tokenizer = AutoTokenizer.from_pretrained("bert-base-cased")
sequence = "Using a Transformer network is simple"
print(tokenizer.tokenize(sequence))
['Using', 'a', 'transform', '##er', 'network', 'is', 'simple']
print(tokenizer.convert_tokens_to_ids(tokens))
[7993, 170, 13809, 23763, 2443, 1110, 3014]
tokenizer = AutoTokenizer.from_pretrained("albert-base-v1")
sequence = "Using a Transformer network is simple"
print(tokenizer.tokenize(sequence))
```

['_using', ‘_a', ‘_transform', 'er', ‘_network', ‘_is', ‘_simple’]

## The Tokenization Pipeline



- Strip extra spaces
- Unicode normalization, ...


## The Tokenization Pipeline



- White spaces between words and sentences
- Punctuations


## The Tokenization Pipeline



- BPE, .... (will discuss this in a second)


## The Tokenization Pipeline



- Add special tokens: for example [CLS], [SEP] for BERT
- Truncate to match the maximum length of the model
- Pad all sentences in a batch to the same length


## Byte-pair Encoding (BPE)

- An algorithm for forming subword tokens based on a collection of raw text.
and there are no re \#\#fueling stations anywhere
One of the city's more un \#\#princi \#\#pled real state agents


## Byte-pair Encoding (BPE)

Idea: Repeatedly merge the most frequent adjacent tokens

```
for i in range(num_merges):
    pairs = get_stats(vocab)
    best = max (pairs, key=pairs.get)
    vocab = merge_vocab(best, vocab)
```

- Doing zok merges => vocabulary of around zok subwords. Includes many whole words.


## Byte-pair Encoding (BPE): Example

- Form base vocabulary of all characters that occur in the training set.
- Example:

Our (very fascinating(-) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u
Tokenized data: $j h u j h u j h u h o p k i n s h o p h o p s h o p s$
Does not show the word separator for simplicity.

## Byte-pair Encoding: Example (2)

- Count the frequency of each token pair in the data
- Example:

Our (very fascinating(-) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u
Tokenized data: jhujhujhuhopkinshophopshops
Token pair frequencies:

- j+h -> 3
- $h+u->3$
- $\mathrm{h}+\mathrm{o}->4$
- $\quad$ + $\mathrm{p}->4$
- $p+k->1$
- $k+i->1$
- ....


## Byte-pair Encoding: Example (3)

- Choose the pair that occurs more, merge them and add to vocab.
- Example:

Our (very fascinating(0) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u
Tokenized data: $j h u j h u j h u h o p k i n s h o p h o p s h o p s$
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- $\quad$ + $\mathrm{p}->4$
- $p+k->1$
- $k+i->1$
- ....


## Byte-pair Encoding: Example (4)

- Choose the pair that occurs more, merge them and add to vocab.
- Example:

Our (very fascinating(®) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u, ho
Tokenized data: $j h u j h u j h u h o p k i n s h o p h o p s h o p s$
Token pair frequencies:

- j+h -> 3
- $h+u->3$
- $\mathrm{h}+\mathrm{o}->4$
- $\quad 0+p->4$
- $p+k->1$
- $k+i->1$
- ....


## Byte-pair Encoding: Example (5)

- Retokenize the data
- Example:

Our (very fascinating(®) training data: "jhu jhu jhu hopkins hop hops hops" Base vocab: h, i, j, k, n, o, p, s, u, ho
Tokenized data: $\mathrm{j} h \mathrm{u} j \mathrm{~h} u \mathrm{j} \mathrm{h} u$ ho $\mathrm{p} k \mathrm{i} \mathrm{n} \mathrm{s}$ ho p ho p s ho p s
Token pair frequencies:

## Byte-pair Encoding: Example (6)

- Count the token pairs and merge the most frequent one
- Example:

Our (very fascinating(®) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u, ho
Tokenized data: $j h u j h u j h u$ ho $p k i n s$ ho $p$ ho $p s$ ho $p s$
Token pair frequencies:

- j+h->3
- $\mathrm{h}+\mathrm{u}->3$
- ho +p-> 4
- $\mathrm{p}+\mathrm{k}->1$
- $k+i->1$
- $\mathrm{i}+\mathrm{n}$-> 1
- ....


## Byte-pair Encoding: Example (7)

- Count the token pairs and merge the most frequent one
- Example:

Our (very fascinating(®) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u, ho
Tokenized data: $j h u j h u j h u$ ho $p k i n s$ ho $p$ ho $p s$ ho $p s$
Token pair frequencies:

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Our (very fascinating()) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u, ho, hop
Tokenized data: $\mathrm{j} h \mathrm{u} j \mathrm{~h} u \mathrm{j} \mathrm{h} u$ hop $\mathrm{k} i \mathrm{n} \mathrm{s}$ hop hop s hop s
Token pair frequencies:

- j+h -> 3
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- $\mathrm{p}+\mathrm{k}->1$
- $k+i->1$
- $\mathrm{i}+\mathrm{n}$-> 1
- ....


## Byte-pair Encoding: Example (8)

- Count the token pairs and merge the most frequent one
- Example:

Our (very fascinating(-) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u, ho, hop
Tokenized data: j huj hujh u hop $k i n s$ hop hop shop s
Token pair frequencies:

- j+h -> 3
- h+u-> 3
- hop +k->1
- hop +s -> 2
- $k+i->1$
- $\mathrm{i}+\mathrm{n}->1$
- $n+s->1$
- ....


## Byte-pair Encoding: Example (8)

- Count the token pairs and merge the most frequent one
- Example:

Our (very fascinating(-) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u, ho, hop, jh
Tokenized data: j huj hujh hop $k i n s$ hop hop f hop s
Token pair frequencies:

- j+h -> 3
- h+u-> 3
- hop +k->1
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Base vocab: h, i, j, k, n, o, p, s, u, ho, hop, jh
Tokenized data: jh $u$ jh $u$ jh $u$ hop $k i n s$ hop hop $s$ hop $s$
Token pair frequencies:

- j+h->3
- $h+u->3$
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- $\mathrm{n}+\mathrm{s}$-> 1
- ....


## Byte-pair Encoding: Example (8)

- Count the token pairs and merge the most frequent one
- Example:

Our (very fascinating(®) training data: "jhu jhu jhu hopkins hop hops hops"
Base vocab: h, i, j, k, n, o, p, s, u, ho, hop, jh, jhu
Tokenized data: jh $u$ jh $u$ jh $u$ hop $k i n s$ hop hop $s$ hop $s$
Token pair frequencies:

- jh+u-> 3
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Token pair frequencies:

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- $\mathrm{i}+\mathrm{n}->1$
- $\mathrm{n}+\mathrm{s}$-> 1
- ....


## Limitations of Subwords

- Hard to apply to languages with agglutinative (e.g., Turkish) or non-concatenative (e.g., Arabic) morphology

| كتبَ | k-t-b | "write" (root form) |
| :--- | :--- | :--- |
| كتَبَ | kataba | "he wrote" |
| إتَتَتَبَبَ | kattaba | "he made (someone) write" |
| iktataba | "he signed up" |  |

Table 1: Non-concatenative morphology in Arabic. ${ }^{4}$ The root contains only consonants; when conjugating, vowels, and sometimes consonants, are interleaved with the root. The root is not separable from its inflection via any contiguous split.

## Other Subword Encodings

- WordPiece (Schuster \& Nakajima, ICASSP 2012): merge by likelihood as measured by language model, not by frequency
- While voc size < target:

1. Build a language model over your corpus
2. Merge tokens that lead to highest improvement in LM perplexity

- Issues: What LM to use? How to make it tractable?


## Other Subword Encodings (2)

- SentencePiece (Kudo et al., 2018):
- A more advanced tokenized extending BPE
- Good for languages that don't always separate words w/ spaces.


## SentencePiece

```
© CI for general build passing © Build Wheels passing issues 21 open pypi package 0.1.97 downloads 7.7M/month
contributions welcome License Apache 2.0 SLSA level 3
```

SentencePiece is an unsupervised text tokenizer and detokenizer mainly for Neural Network-based text generation systems where the vocabulary size is predetermined prior to the neural model training. SentencePiece implements subword units (e.g., byte-pair-encoding (BPE) [Sennrich et al.]) and unigram language model [Kudo.]) with the extension of direct training from raw sentences. SentencePiece allows us to make a purely end-to-end system that does not depend on language-specific pre/postprocessing.

## Other Subword Encodings (3)

- Use byte representation of words

$$
\text { ○ E.g., H -> } 01010111
$$

- Vocabulary size: $2^{\wedge} 8=256$
- Limitation: sequence length



## Summary

- Fundamental question: what should be the atomic unit of representation?
- Words: too coarse
- Characters: too small
- Subwords:
- A useful representational choice for language.
- Capture language morphology

